

# ZSIM TUTORIAL

## Configuration and Stats

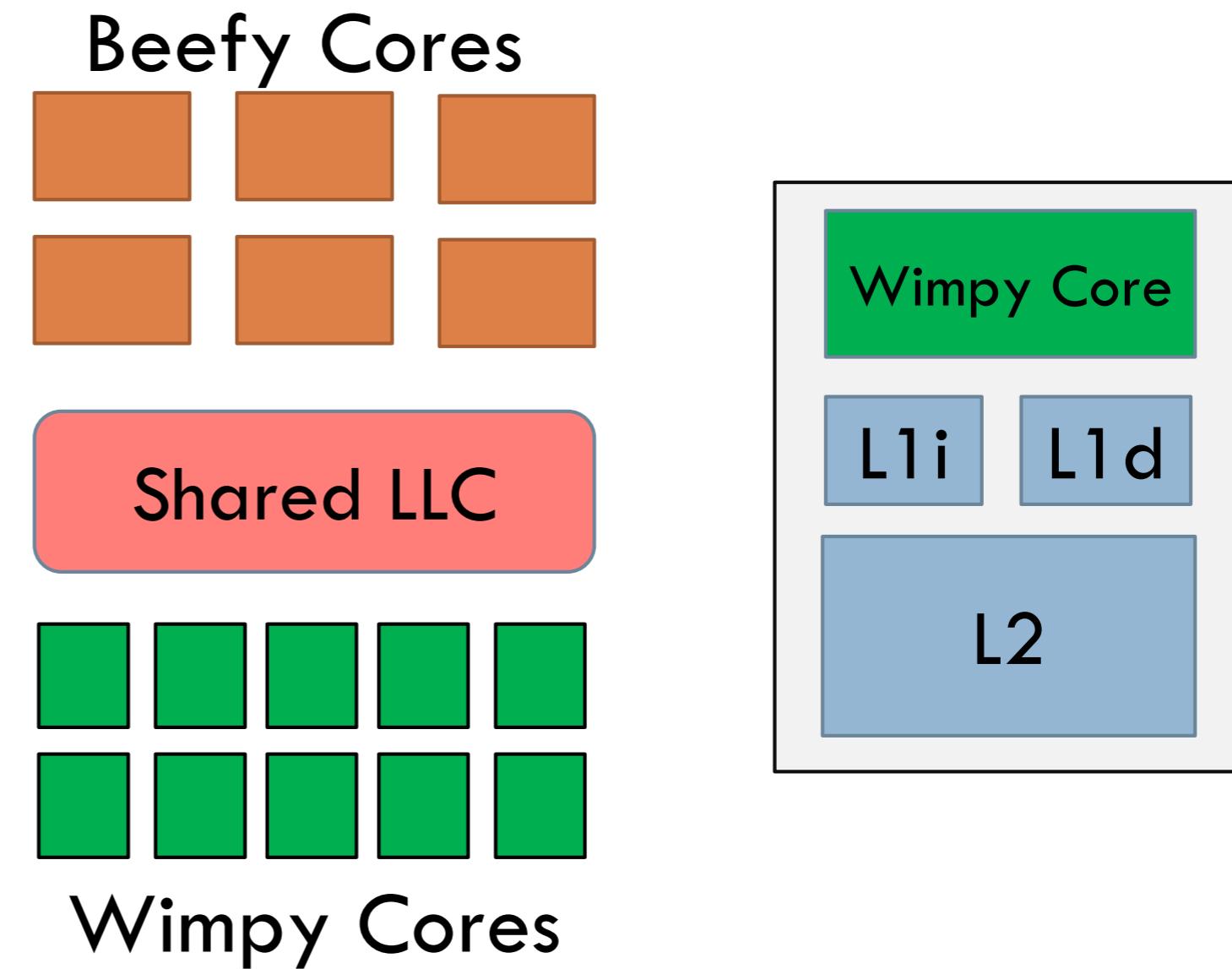
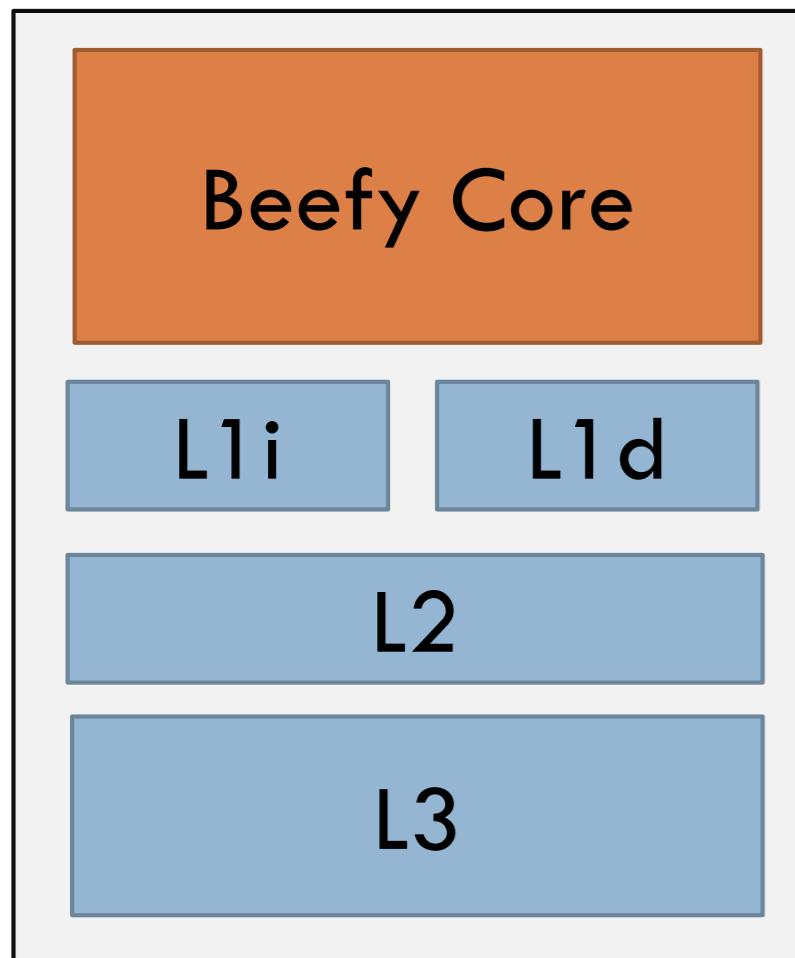


**Massachusetts  
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# Configuration

- What system configuration does zsim simulate?
- Type and number of cores, caches, how different components are connected to each other.



# Configuration files

Configuration files use XML like syntax, but much simpler

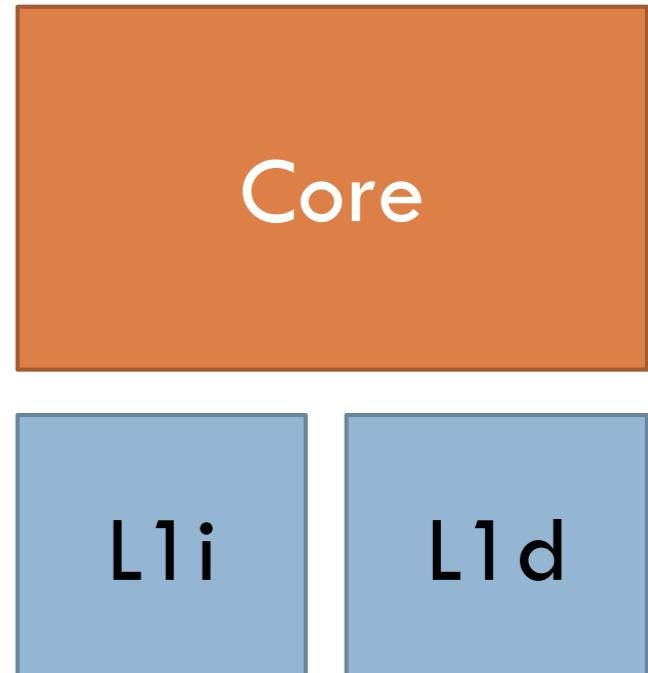
## 3 Main components

- **System** - Cores, caches and main memory
- **Processes** - Applications to simulate
- **Simulation** - Miscellaneous simulator knobs

Ex. Stats, logging

# System Config: Cores

```
cores = {  
    simpleCore = {  
        cores = 1;  
        type = "Simple";  
        icache = "L1i";  
        dcache = "L1d";  
    };  
};
```



# Caches And Memory

```
caches = {  
    l1i = {  
        size = 32768;  
    };  
    l1d = {  
        size = 65536;  
    };  
    l2 = {  
        size = 2097152;  
        children = "l1i | l1d"; # Connect l2 to l1i and l1d  
    };  
};  
  
mem = {  
    type= "DDR";  
};
```



# Process Config

```
process0 = {  
    command = “./helloworld”;  
    env = “PATH=/home/usr/bin/”;  
    startFastForwarded = True;  
    ffiPoints = “10000000 20000000”;
```

```
};
```

```
process1{
```

```
.....
```

```
};
```

```
process2{
```

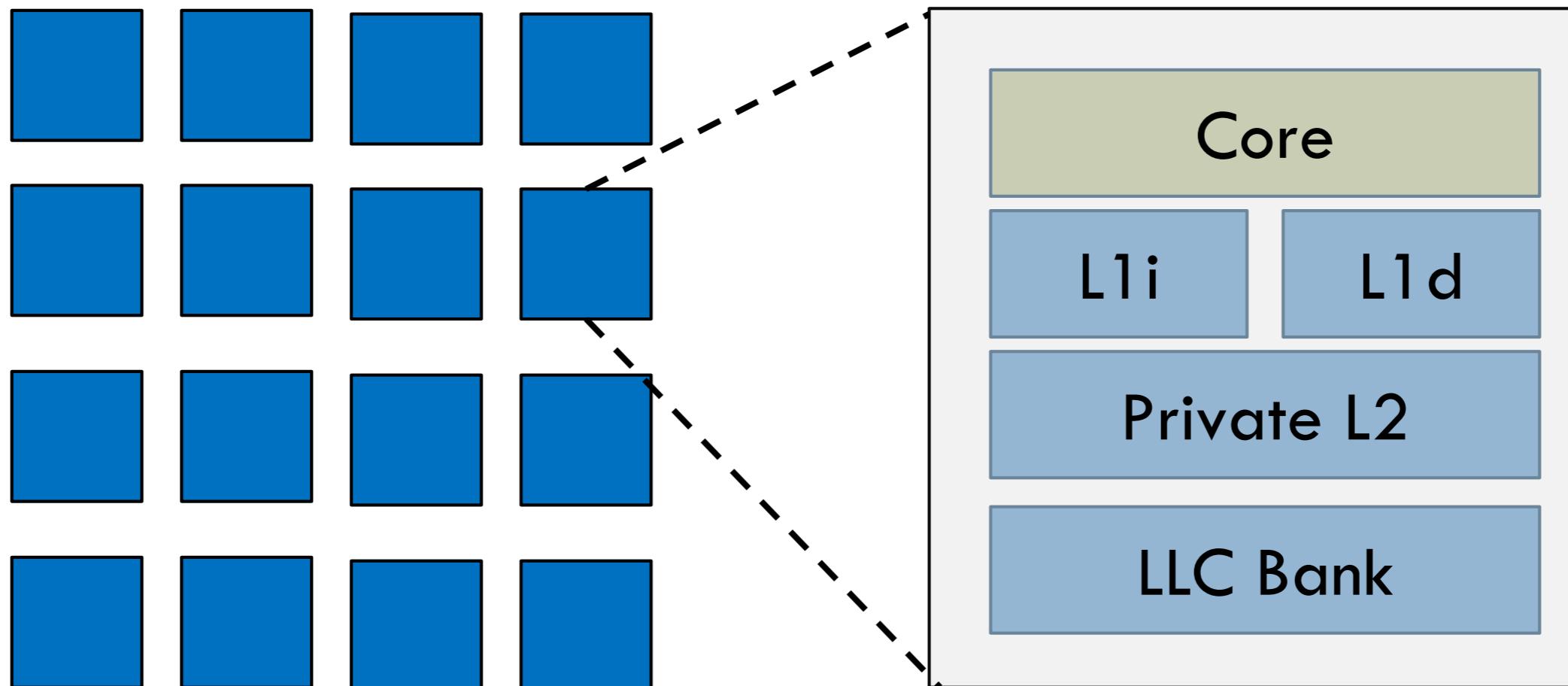
```
.....
```

```
};
```

# Simulation Config

```
sim = {  
    phaseLength = 10000; # Cycles  
    maxTotalInstrs = 10000000000;  
    logToFile = True;  
}
```

# 16 Core Tiled Processor



# Changes To Single Core Config

- Change no. of instances of core and private caches.
- Other parameters remain the same.

```
simpleCore = {  
    cores = 16;  
    type = "Simple";  
    icache = "icache";  
    dcache = "dcache";  
}
```

```
I1i = {  
    caches = 16;  
    size = 32768;  
}
```

Similarly for I1d and I2

# Add Banked L3

```
l3 = {  
    caches = 1;  
    banks = 16;  
    children = "l2";  
    size = 8386608; # 8MB total across all banks  
    nuca = {  
        type = "Static";  
    };  
};  
networkFile = "net-16-4x4-tiles.txt"
```

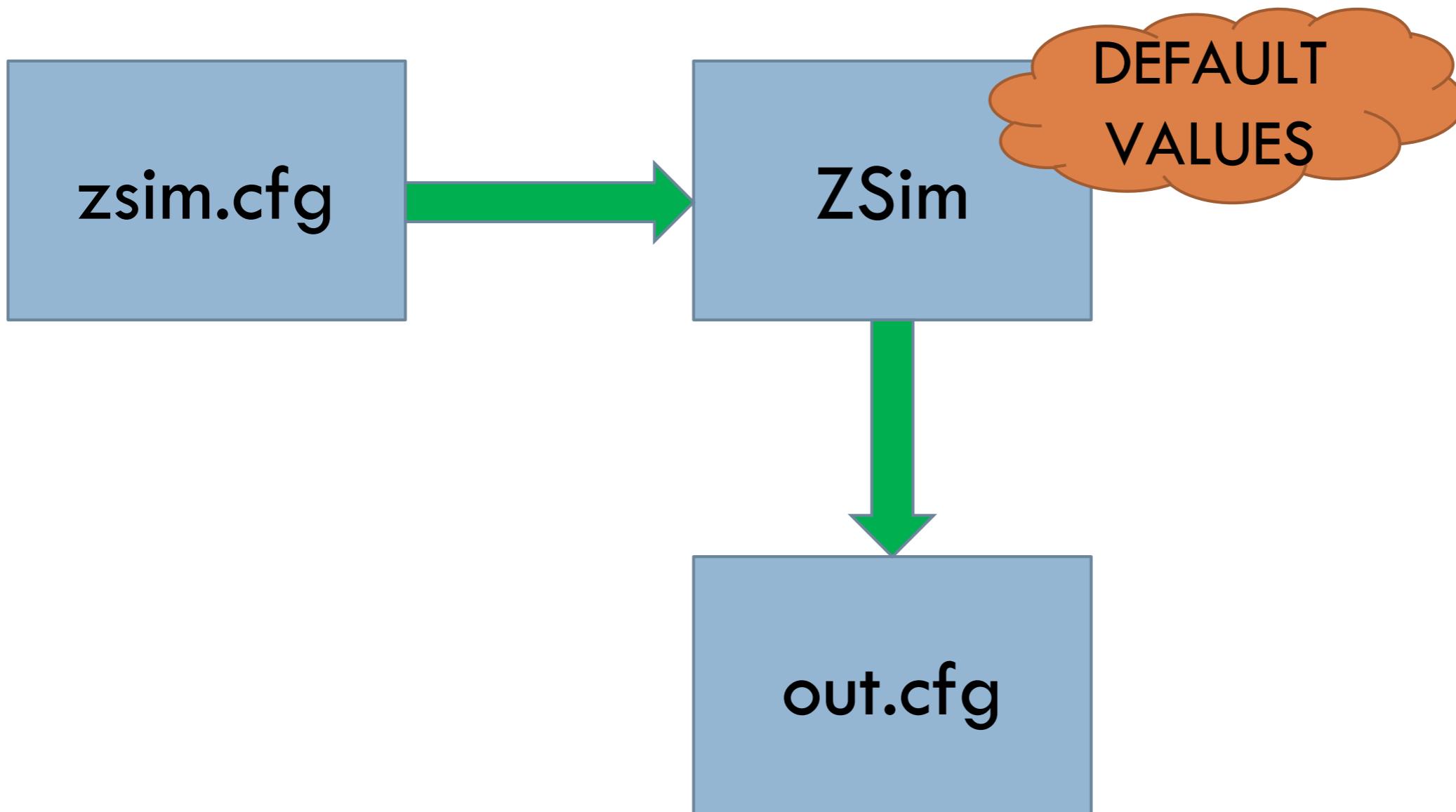
- Network file lists on-chip latency between tiles

```
tile0 tile7 10  
tile0 tile10 13
```

# Debugging

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- All configuration variables needed by ZSim have default values.
- The values for all variables used by ZSim in a given simulation(including default values) are dumped to **out.cfg**



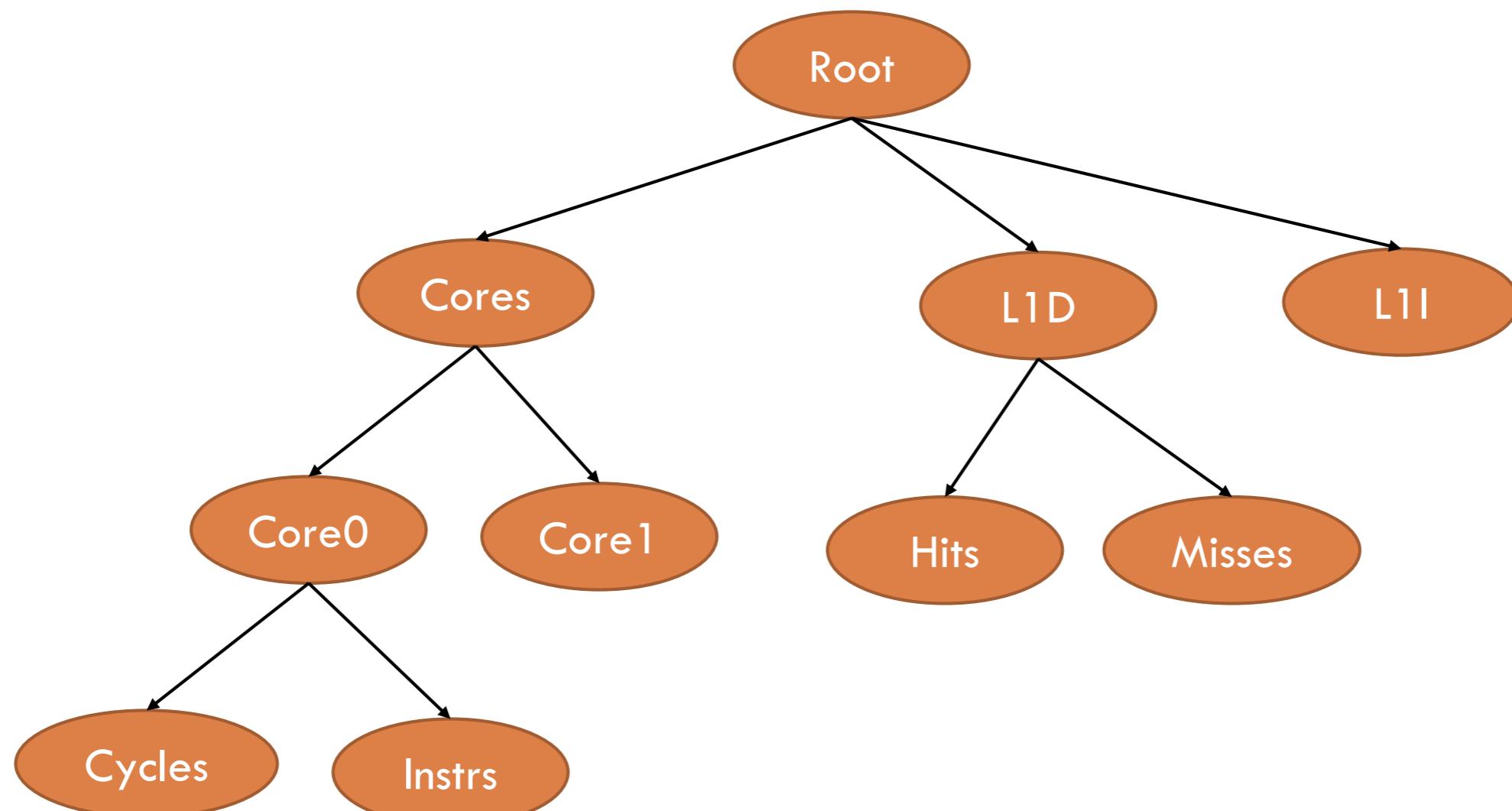
- Stats organization
- Analyzing stats
- Adding new stats

# Stats organization

- Decouple stats collection and stats output.
- Create all stats objects during initialization.
- Use different backends to output these stats in desired formats.
  
- Fixed sized stats output
  - ▣ All the supported stats types are fixed size.
  - ▣ New stats cannot be added after initialization.

# Stats organization

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**Text Backend**

`stats.txt`

**HDF5 Backend**

`stats.h5`

**ABCD Backend**

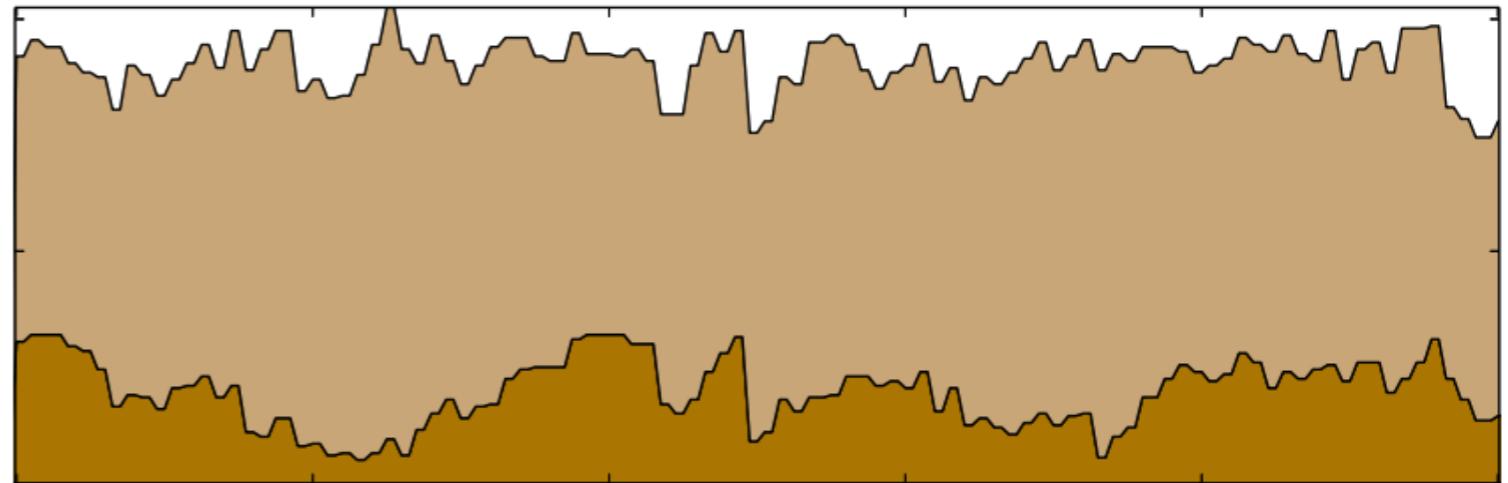
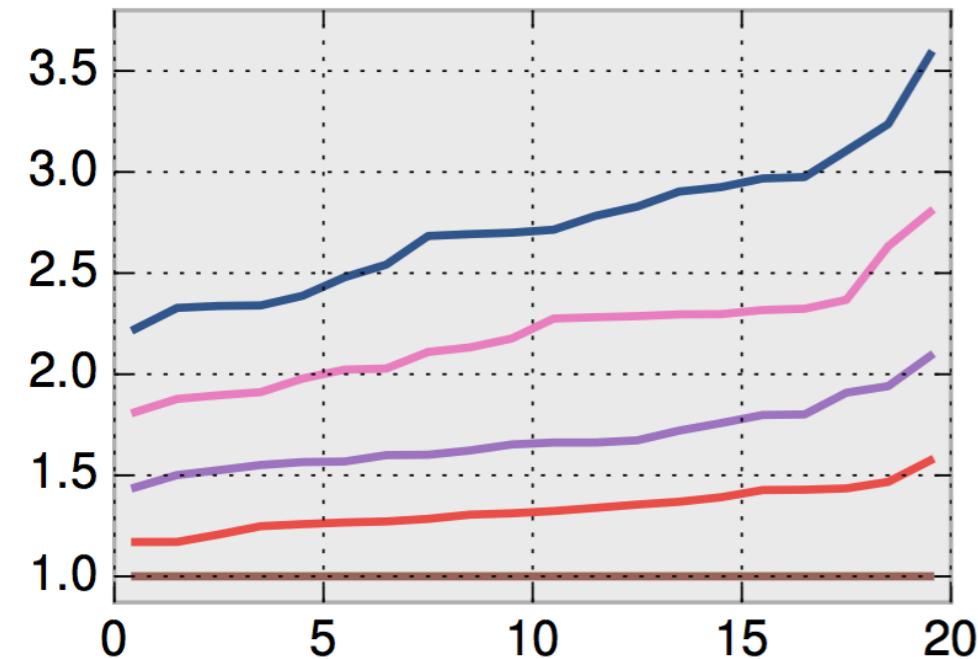
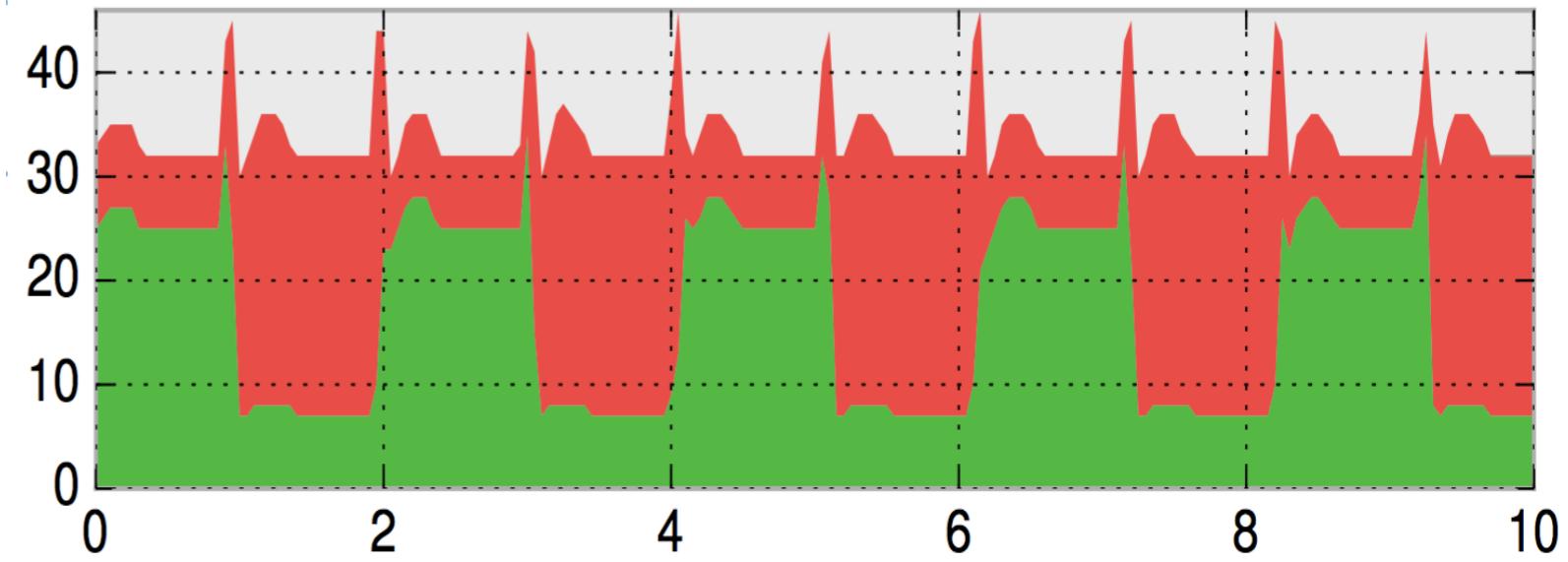
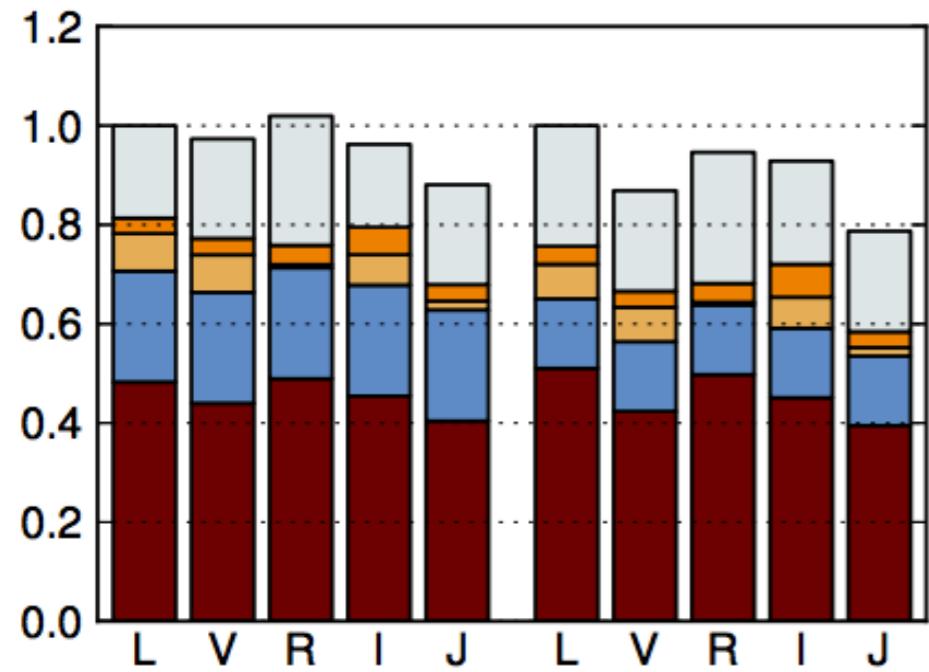
`stats.abcd`

# Stats backends

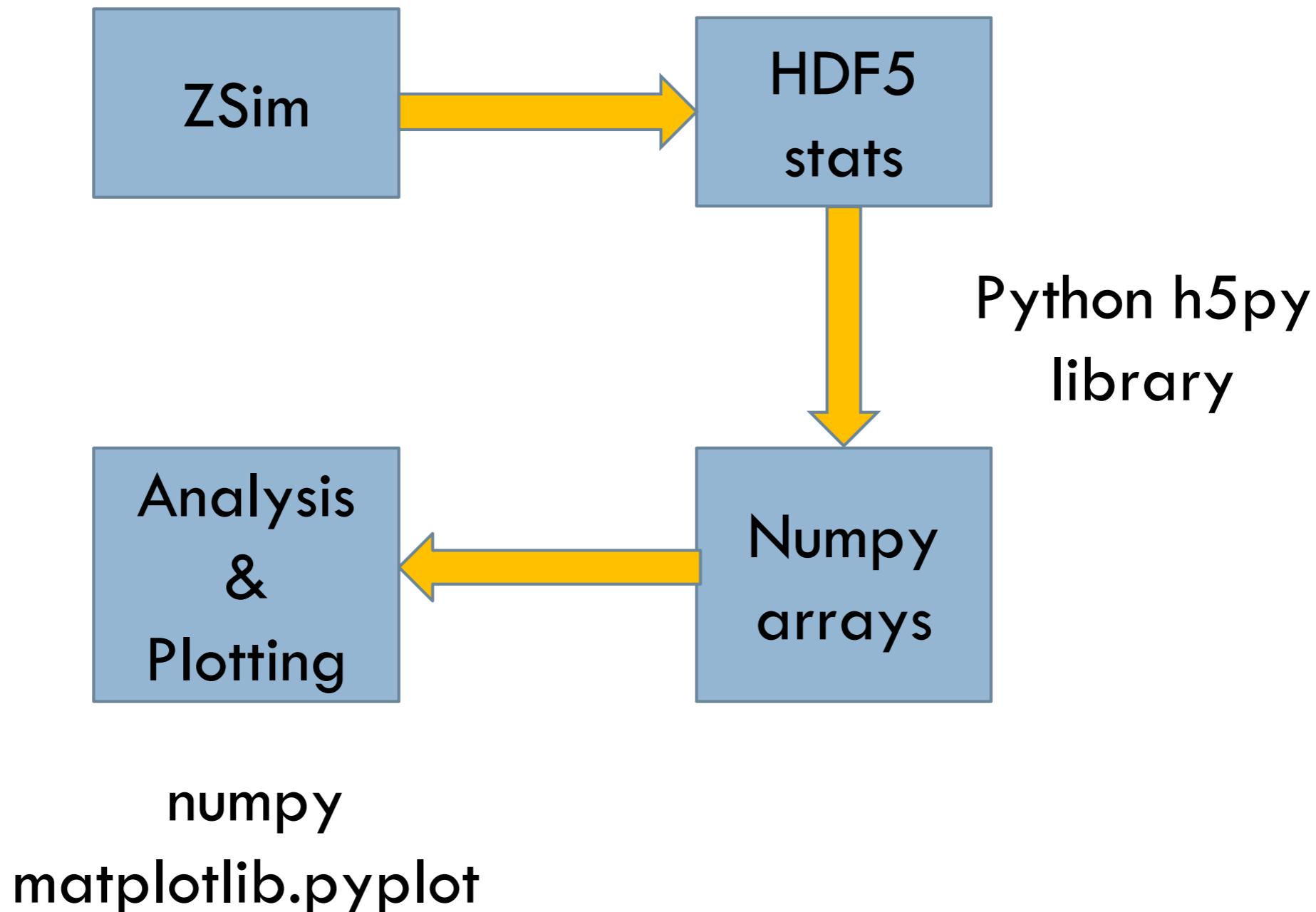
- We support multiple backends that traverse the stats tree and dump the output.
- ZSim has two kinds of backends.
  - Text backend: Prints out a hierarchical listing of all simulator stats.
    - `zsim.out`
  - Hdf5 backend: Dumps stats in hdf5 file format.
    - `zsim-ev.h5`: Eventual stats
    - `zsim.h5`: Periodic stats

# Stats and Plots

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# Analyzing Stats



# Basic Stats

```
import h5py
import numpy as np

f = h5py.File('zsim-ev.h5', 'r')

dset = f["stats"]["root"]

stats = dset[-1]

phases = stats['phase']

coreStats = stats['core']
totalInstrs = coreStats['instrs']
totalCycles = coreStats['cycles']

ipc= (1. * totalInstrs)/totalCycles
```

# Periodic Stats

ZSim dumps stats periodically in zsim.h5.

Example 1: L2 hits at the end of 200<sup>th</sup> stats dump

```
sample = dset[200]
```

```
L2Hits = sample['L2']['hGETS'] + sample['L2']['hGETX']
```

Example 2: Average IPC between 100<sup>th</sup> and 200<sup>th</sup> stats dump

```
instrs = dset[200]['core']['instrs'] - dset[100]['core']['instrs']
```

```
cycles = dset[100]['core']['cycles'] - dset[100]['core']['cycles']
```

```
ipc = (1. * instrs)/cycles
```

# Adding new stats

```
AggregateStat* rootStat = new AggregateStat();
rootStat->init("root", "my stats");
```

Create root  
of stats tree

```
ProxyStat* phaseStat = new ProxyStat();
phaseStat->init( "phase", "Phase", &zinfo->numPhases);
rootStat->append(phaseStat);
```

Build tree

```
std::string statsFile = zinfo->outputDir;
statsFile += "/mystats.h5";
```

Choose  
stats file

```
stats = new HDF5Backend(gm_strdup(statsFile.c_str())),
        rootStat, 1<<17, false, false);
zinfo->statsBackends->push_back(stats);
```

Create  
backend to  
dump stats

DEMO

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THANK YOU  
QUESTIONS?